



presents

KNIGHTS OF FRONTIER VALLEY



A fantasy survival RPG with adventures just long enough to fill a weekend





the company

We are an Indie video game development studio founded in 2016 and headquartered in San Jose, California. It is our mission to create immersive games that will be played and remembered for many years to come.

Fully self-funded so far, we recently started getting engaged in crowdfunding.

Our Kickstarter campaign is running through the month of May 2019.

<https://www.kickstarter.com/projects/valleyknight/1827061968?ref=814618&token=14dc9a06>

Our Story

2016

The company is founded in San Jose, California as a side project with the goal of developing "Knights of Frontier Valley", a roguelike fantasy RPG for desktop.

The first line of code is written on the 4th of July; the first artist is hired in October to create illustrations for the game

2017

Work on the project steps up: the founder changes his full-time job to a part-time position in order to focus more on the game's development. Additional artists and composers are hired. The original soundtrack is created

2018

The founder works full-time on the game now. More illustrators and animators, as well as voice artists and prototyping developers are joining the team

2019

The game has reached a presentable state and the website is made live.

A Kickstarter campaign runs through the month of May



the team



Martin Menzel - Founder

Game Concept and Design
Programming
Website, Campaigns

As a Software Engineer, Martin has worked for companies of all sizes, from small startups to established enterprises. As a leader, he ran the iOS CoreMotion Quality team, working on early iPhones and the original iPad. He later built and managed the global Autopilot and Infotainment test team at Tesla. A decade ago he released the personal training and nutrition tracking software **Private Coach**, a pioneer in the fitness app segment.

Jennifer Menzel – Project Manager

Administration
Project Management
Technical Assistance, Campaigns

Jen is the team's Technical Project Manager. Her all-time favorite video game is Tetris - she claims it has been a contributing factor to becoming outlandishly organized. She worked on non-video game projects in the areas of health, technology and consumer goods.



Kip Ayers - Illustrations
Regev Gamliel - Animations
Stephen Ramnarine - Animations
Dmitriy Totot - Environmental Art
Emil Goska - Environmental Art



the game

Knights of Frontier Valley is an upcoming single-player fantasy survival RPG with high replay value where no two games are the same.

Take the role of an adventurer and live through his years from age 20 to 40 in a unique and dynamic world. Gain fame and fortune, while never losing the most important goal out of sight: to survive!



The game is story-driven but stays true to its roguelike concept through a procedural world, challenging difficulty, and an old-school style of gameplay with little hand-holding.

Unlike many other RPGs, which can take weeks or months of playtime to complete, a full game of ***Knights of Frontier Valley*** is usually finished within a few days or less, depending on your style of playing and the number of side quests you choose to pursue.

While a single game is relatively short, it is so without sacrificing depth, and winning is much harder than with casual games. If you enjoy an exciting challenge that fits your busy lifestyle, ***Knights of Frontier Valley*** is for you.



Info + contact

Knights of Frontier Valley is currently in development. An early access sandbox version is planned for late 2020, with the final game, including a story mode, arriving about a year later.

The game will be available for Windows and Mac upon launch. Other platforms to follow.

Pricing has yet to be announced - it will be within the typical range of Indie games.

Find more info, videos, art, and music on our website www.adamant-studios.com

For questions please contact us at media@adamant-studios.com

A media kit is available for download at

<http://www.adamant-studios.com/wp-content/uploads/AdamantStudiosKit.zip>

connect



Facebook

<https://www.facebook.com/Knights-of-Frontier-Valley-271156260435035>



Twitter

<https://twitter.com/ValleyFrontier>



LinkedIn

<https://www.linkedin.com/company/adamant-studios-bay-area>